








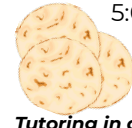












# MAY 2026

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
				<b>1 Dodgeball</b> 5:00-6:00 
<b>4 Taquito Bar</b> 5:00-6:30  Life Skills - W/ James Tutoring in classroom	<b>5 Smash Bros</b> 5:00-6:00  Ground-up	<b>6 Mother's Day Art Project</b> 5:00-6:30  Tutoring in classroom	<b>7 Volleyball in Gym</b>  Tutoring in classroom Ground-up	<b>8 Family Night</b> Movies on the green 5:30-7:30  ALATEEN
<b>11 3v3 B-Ball Tournament</b> 5:00-6:30  Life Skills - W/ James Tutoring in classroom	<b>12 Pinecone Birdfeeders</b> 5:00-6:30  Ground-up	<b>13 Activities with SFFD</b> 4:00-5:00  Tutoring in classroom	<b>14 Tortilla Making</b> 5:00-6:30  Tutoring in classroom Ground-up	<b>15 Teen Night Mini Golf</b> 4:30-7:30  ALATEEN
<b>18 Podcasting</b> 5:00-6:00  Life Skills - W/ James Tutoring in classroom	<b>19 Clay sculpting</b> 5:00-6:00  Ground-up	<b>20 Soft Pretzel Making</b> 5:00-6:30  Tutoring in classroom	<b>21 Flower Planting</b> 5:00 - 6:00  Tutoring in classroom Ground-up	<b>22 BBQ +Water day</b> 5:00-7:00  ALATEEN
<b>25 CLOSED</b>	<b>26 Chalk Art</b> 5:00-6:00  Ground-up	<b>27 Clay Painting</b> 5:00-6:30  Ground-up	<b>28 Billiards Tournament</b> 5:00-6:30  Ground-up	<b>29 Capture the Flag</b> 5:00-6:00  ALATEEN

## REGULAR PROGRAMS

Life Skills-Monday 4:00-5:30PM  
 Ground Up- T/TH 4:30-6:30PM  
 ALATEEN- Friday 4:30-5:30PM  
 Tutoring- M/W/TH 5:30-7:00PM  
 Peace/Yoga - Wednesday 2:30-5:00PM

## EVENTS

**Family Night**  
**Movie Outside**

5:30-7:30



**Teen Night**  
**Mini Golf**

4:30-7:30



## HOURS

MONDAY: 1:00PM - 8:00PM  
 TUESDAY: 1:00PM - 8:00PM  
 WEDNESDAY: 12:00PM - 8:00PM  
 THURSDAY: 1:00PM - 8:00PM  
 FRIDAY: 12:00PM - 8:00PM  
 SATURDAY: CLOSED  
 SUNDAY: CLOSED